

Internship Candidate

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Summary

Computer science sophomore seeking a summer software internship, bringing two coursework-built projects, a programming-club leadership role, and a 3.8 GPA in core CS classes.

Experience

Project Team Member, State University Programming Club 2024 – Present
City, ST

- Built a campus-events web app with three teammates using React and a Node backend, used by 200-plus students.
- Wrote unit tests that raised the project's automated coverage to 80% before the showcase deadline.
- Participated in a 24-hour hackathon, shipping a working prototype that placed in the top five of 22 teams.
- Reviewed peers' pull requests, catching bugs and learning Git collaboration workflows hands-on.
- Presented the project at a club demo night to an audience of 60 students and two faculty advisors.
- Documented setup instructions so new members could run the project locally in under ten minutes.

Peer Tutor, Intro Programming, Campus Tutoring Center 2024 – Present
City, ST

- Tutored 15 students weekly in introductory Python and computer-science fundamentals.
- Explained loops, functions, and debugging in plain terms, raising tutees' average quiz scores.
- Created three practice worksheets the center added to its shared resource library.
- Held consistent office hours with a 95% on-time start rate across the semester.
- Received positive end-of-term feedback from 12 of 15 students for patience and clarity.
- Balanced eight tutoring hours weekly with a full CS course load and a 3.8 major GPA.

Education

Bachelor of Science in Computer Science (Expected 2028), GPA 3.8 in major; coursework in data structures, algorithms, and web development.

State University — City, ST

Skills

Python · JavaScript and React · Git and version control · Data structures · Unit testing · Problem solving · Teamwork · Communication · Time management · Willingness to learn